



Computer Engineering

College of Engineering

Computer engineering involves modeling, design, implementation, testing, evaluation and integration of computer hardware and software to create computing systems. Computer engineers use both hardware concepts from electrical engineering and system software concepts from computer science. Graduates will be well prepared to work in areas such as digital logic design, computer organization/architecture and design, algorithm design and analysis, embedded systems, compilers, and operating systems. Elective options in the curriculum offer preparation in software engineering, databases, dependable systems, networking and communications, VLSI, graphics, image processing, visualization, artificial intelligence, and control systems. The program is offered through a partnership between the Department of Electrical and Computer Engineering and the Department of Computer Science.

Degree Requirements

In addition to fulfilling University Studies and College of Engineering requirements, students must complete the computer engineering curriculum. The following curriculum meets the requirements for the B.S. degree.

Freshman Year

First Semester	Hours
MA 113 Calculus I	4
EE 101 Electrical Engineering Professions Seminar	
or	
CS 100 The Computer Science Profession	1
ENG 104 Writing: An Accelerated Foundational Course	4
CHE 105 General College Chemistry I	3
CS 115 Introduction to Computer Programming	3
USP Humanities	3
Second Semester	
MA 114 Calculus II	4
PHY 231 General University Physics	4
PHY 241 General University Physics Laboratory	1
Oral Communication Elective	3
CS 215 Introduction to Program Design, Abstraction, and Problem Solving	4

Sophomore Year

First Semester	Hours
MA 213 Calculus III	4
EE 211 Circuits I	4
PHY 232 General University Physics	4
PHY 242 General University Physics Laboratory	1
EE 280 Design of Logic Circuits	3
EE 281 Logical Design Laboratory	2
Second Semester	
MA 214 Calculus IV	3
CS 275 Discrete Mathematics	4
CS 216 Introduction to Software Engineering	3
EE/CS 380 Microcomputer Organization	3
USP Humanities/Writing Intensive Course	3

Junior Year

First Semester	Hours
EE 221 Circuits II	3
EE 222 Electrical Engineering Laboratory I	2
CS 315 Algorithm Design and Analysis	3

EE 383 Introduction to Embedded Systems	3
USP Social and Behavioral Sciences	3
STA 381 Introduction to Engineering Statistics	3

Second Semester

EE 461G Introduction to Electronics	3
CS 470G Introduction to Operating Systems	3
EE 480/CS 480G Advanced Computer Architecture	3
USP Social and Behavioral Sciences	3
EE 421G Signals and Systems	3

Senior Year

First Semester	Hours
CS 441G Compilers for Algorithmic Languages	3
EE/CS Technical Electives	6
Supportive Elective	3
Technical Elective	3

Second Semester

EE 499 Electrical Engineering Design (Subtitle required)	
or	
CS 499 Senior Design Project	3
EE/CS Technical Electives	6
Supportive Elective	3
USP Cross Cultural	3

*Oral communications elective is satisfied by any one of the following courses COM 181, COM 252, COM 281, COM 287.

**Supportive elective is to be chosen from any University courses, excluding more elementary versions of required courses, such as precalculus mathematics or PHY 211.

†Technical elective may be selected from upper-division engineering, mathematics, statistics, computer science, physics, or other technically-related fields excluding more elementary version of required courses. To be selected in consultation with academic advisor.

††EE/CS technical electives are senior level courses in either the computer science or electrical engineering disciplines. These include 400-level CS courses and 500-level CS and EE courses with emphasis in the computer engineering area and excluding EE 595. To be selected in consultation with academic advisor.

Recommended EE/CS Technical Electives:

- CS 405G Introduction to Database Systems
- CS 415G Combinatorics and Graph Theory
- CS 416G Principles of Operations Research I
- CS 422 Numerical Solutions of Equations
- CS 450G Fundamentals of Programming Languages
- CS 463G Introduction to Artificial Intelligence
- CS 471G Networking and Distributed Operating Systems
- CS 485G Topics in Computer Science (Subtitle required)
- EE 581 Advanced Logical Design
- EE 582 Hardware Description Languages and Programmable Logic
- EE 584 Introduction of VLSI Design and Testing
- EE 585 Fault Tolerant Computing
- EE 586 Communication and Switching Networks
- EE 587 Microcomputer Systems Design
- EE 599 Topics in Electrical Engineering (Subtitle required)