

ARC Architecture

ARC 101 DRAWING I: OBSERVATIONAL FREEHAND DRAWING. (2)

Focuses on the rigors of observational drawing. Structure, space, contour, line, and color are explored through study of the human body, still life, landscape, and architectural spaces with attention to their application to the architectural experience. Studio: 4 hours per week. Prereq: Admission to the School of Architecture.

ARC 102 DRAWING II: OBSERVATIONAL FREEHAND DRAWING. (2)

A continued focus on the content of Drawing I with particular attention to basic notions of descriptive geometry. Students are introduced to three-dimensional perspective drawing, rendering in color, and shade and shadow. Studio: 4 hours per week. Prereq: ARC 101.

ARC 111 INTRODUCTION TO HISTORY AND THEORY. (3)

Introduces enduring themes and generative forces in the history and theory of architecture by examining the cultural periods of various societies in different historical periods.

ARC 120 INTRODUCTION TO THE HISTORY AND THEORY OF ARCHITECTURE. (3)

Introduces recurrent themes in the history and theory of architecture through an examination of seminal examples from different cultures in various historical periods and serves as an introduction to surveys of the history and theory of architecture. Prereq: Admission to College of Architecture or permission of dean.

ARC 121 HISTORY AND THEORY OF ARCHITECTURE I. (3)

The first of four courses in the survey of the history and theory of architecture in the West, with attention to the achievements in Mesopotamia and Egypt, the empires of the Greeks and Romans, and medieval Europe. Prereq: ARC 120.

ARC 151 DESIGN STUDIO I. (6)

Students investigate two-dimensional media, analyze buildings and text, and construct models as a means to explore basic environmental design principles. The studio continues with an emphasis on three-dimensional exploration and construction. Students investigate architectural design programs and materials of constructions. Studio: 12 hours per week. Prereq: Admission to the School of Architecture.

ARC 199 TOPICS IN ARCHITECTURE. (3)

This course number is to allow for new and experimental classes to be introduced into the architectural curriculum on an ad hoc basis. The course, if adopted on a permanent basis, will be formally proposed for addition to the College curriculum and assigned a new, permanent number. May be repeated to a maximum of six credits under different subtitles. Prereq: TBA.

ARC 203 DIGITAL MEDIA WITHIN ARCHITECTURE. (3)

A workshop that introduces students to the creative, analytical and generative potential of computers in the design of architecture. Lecture: one hour; laboratory: four hours per week. Prereq: Admission to the School of Architecture.

**ARC 212 HISTORY AND THEORY I:
15TH-17TH CENTURIES. (3)**

An overview of the key themes and historical developments in architecture from the fifteenth through seventeenth centuries. Emphasis on Western examples and relationships with earlier and later conditions, including contemporary problematics.

**ARC 213 HISTORY AND THEORY II:
18TH-19TH CENTURIES. (3)**

Continues the investigation of key themes and historical developments of architecture in the eighteenth and nineteenth centuries. Prereq: ARC 212 or consent of instructor.

**ARC 222 HISTORY AND THEORY
OF ARCHITECTURE II. (3)**

Introduces the architecture of the Renaissance and baroque architecture, with emphasis on the seminal Italian contributions as a basis for the investigation of regional varieties elsewhere and the influence of the heritage on contemporary issues in design. Prereq: ARC 121.

**ARC 223 HISTORY AND THEORY
OF ARCHITECTURE III. (3)**

Introduces the developments in architecture and theory in the Enlightenment, the nineteenth century, and the early twentieth century. Prereq: ARC 222.

ARC 231 STRUCTURAL AND MATERIAL CONCEPTS. (3)

Introduces technological concepts of building and investigates the spatial and formal language of architecture with visual and physical analyses of various building structures and materials through the use of computers, field observations, etc. Prereq: Admission to the School of Architecture; MA 109 or MA 123. Paired with: ARC 252.

ARC 252 DESIGN STUDIO II. (6)

Students gain understanding of architectural language based on modern archetypes. Projects explore aesthetic and poetic possibilities while also emphasizing cohesion among space, structure, site, program, and material assembly. A variety of assembly types are introduced for the examining of structural and materials concepts. Studio: 12 hours per week. Prereq: ARC 151 with a grade of C or better. Paired with course: ARC 231.

ARC 253 DESIGN STUDIO III. (6)

Extends the consideration of the issues related to the isolated object to the multiplication of that object with reference to issues of site and context, focusing attention on formal strategies for obtaining thematic unity. Studio: 12 hours per week. Prereq: ARC 252 with a grade of C or better.

ARC 299 TOPICS IN ARCHITECTURE. (3)

This course number is to allow for new and experimental classes to be introduced into the architectural curriculum on an ad hoc basis. The course, if adopted on a permanent basis, will be formally proposed for addition to the College curriculum and assigned a new, permanent number. May be repeated to a maximum of six credits under different subtitles. Prereq: TBA.

ARC 314 HISTORY AND THEORY III:
20TH CENTURY AND CONTEMPORARY
ARCHITECTURE. (3)

Investigates modern and late twentieth century architecture as well as current themes and issues in contemporary architecture in relation to their historical context. Satisfies graduate writing requirement for Architecture Majors. Prereq: ARC 111, ARC 212 and ARC 213; or consent of the instructor.

ARC 315 HISTORY AND THEORY IV:
URBAN FORMS. (3)

An investigation of the factors and a consideration of the theories which have affected urban form. Prereq: ARC 314, or consent of the instructor.

ARC 324 HISTORY AND THEORY
OF ARCHITECTURE IV. (3)

Continues the investigations of the history and theory of architecture in the twentieth century. Prereq: ARC 223.

ARC 325 THEORIES OF URBAN FORM. (3)

An investigation of the factors and a consideration of the theories which have affected urban form.

ARC 332 ENVIRONMENTAL CONTROLS I. (3)

Design, analysis and coordination of building systems to meet basic human needs and social expectations of the built environment. Considers ecology when addressing the thermal environment, water, sanitation, concentrated energy, circulation, life-safety, and communication. Prereq: ARC 231. Paired with: ARC 354.

ARC 333 ENVIRONMENTAL CONTROLS II. (3)

A continuing investigation into ideas and issues raised in ARC 332, Environmental Controls I. Prereq: ARC 332. Paired with: ARC 355.

ARC 354 DESIGN STUDIO IV. (6)

Studies the formal characteristics of site and context together with laws and principles of building and nature, ecology, and the ways these forces influence architecture. The studio investigates applications of current technology and building systems. Studio: 12 hours per week. Prereq: ARC 253 with a grade of C or better. Paired with course: ARC 332.

ARC 355 DESIGN STUDIO V. (6)

Explores the architectural problem of a large-scale interior space conditioned by social and cultural programs. Special problems in lighting and acoustics will be addressed along with long-span structure. Attention will be paid to issues of scale, life safety social interaction and public circulation. Studio: 12 hours per week. Prereq: ARC 354 with a grade of C or better. Paired with course: ARC 333.

ARC 399 TOPICS IN ARCHITECTURE. (3)

This course number is to allow for new and experimental classes to be introduced into the architectural curriculum on an ad hoc basis. The course, if adopted on a permanent basis, will be formally proposed for addition to the College curriculum and assigned a new, permanent number. May be repeated to a maximum of six credits under different subtitles. Prereq: TBA.

ARC 404 DRAWING III (Off Campus). (3)

An elective course offered in conjunction with a sponsored travel program requiring student observation of and interaction with the visited environment to be expressed formally through visual representation. The sponsors of each travel program tailor the course to suit the needs of the program as it relates to a particular locale. Studio: 6 hours per week. Prereq: ARC 102.

ARC 405 DIGITAL VISUALIZATION I. (3)

Students are introduced to concepts of computer visualization as applied to the study of architecture. Students will utilize modeling, rendering, and animation software to create three-dimensional representations of selected projects. Lecture: two hours; laboratory: two hours per week. Prereq: ARC 203.

ARC 406 DIGITAL VISUALIZATION II. (3)

A continued exploration of computer visualization with particular emphasis on a specific software. Subtitle required. Lecture: 1 hours; laboratory: four hours per week. Prereq: ARC 405.

ARC 410 INDEPENDENT STUDY. (3)

An independent study of architecture history and/or theory, wherein a student will research a specific topic agreed upon with a designated faculty member of the college. Laboratory, six hours per week. May be repeated to a maximum of six hours.

ARC 434 STRUCTURAL DESIGN AND ANALYSIS I. (3)

An exploration of structural concepts with an emphasis on statics, strength of materials, and the use of mathematical and computer-aided methods of analysis. Prereq: ARC 231.

ARC 435 MATERIALS AND METHODS OF CONSTRUCTION. (3)

An intensive exploration of materials and building techniques with special consideration given to the properties of materials and their uses in various methods of construction. Prereq: ARC 231.

ARC 456 DESIGN STUDIO VI. (6)

This studio explores various design topics including building technology, furniture design, digital visualization, historic preservation, and human settlement. Studio: 12 hours per week. Prereq: ARC 355 with a grade of C or better.

ARC 457 DESIGN STUDIO VII. (6)

This studio explores various design topics including building technology, furniture design, digital visualization, historic preservation, and human settlement. Studio: 12 hours per week. Prereq: ARC 455 or ARC 456 with a grade of C or better.

ARC 461 TRAVEL SEMINAR:

URBAN CONTEXT (Off Campus). (3)

An elective seminar offered in conjunction with a sponsored travel program, which investigates factors and considers theories of urban form in the context of the locale in question. Lecture: two hours; laboratory: two hours per week. Prereq: ARC 315.

ARC 499 TOPICS IN ARCHITECTURE. (3)

This course number is to allow for new and experimental classes to be introduced into the architectural curriculum on an ad hoc basis. The course, if adopted on a permanent basis, will be formally proposed for addition to the College curriculum and assigned a new, permanent number. May be repeated to a maximum of six credits under different subtitles. Prereq: TBA.

#ARC 510 GENERATIVE AND CRITICAL STRATEGIES. (3)

This course explores, studies, and tests various visual and analytical tools used by designers to understand their work in order to understand the relationship of form, content, and performance of a design. Students will use these tools to gain an understanding of buildings, spaces, objects, contexts, and landscapes from a wide range of cultures and time periods. Prereq: Admission to the UK School of Architecture Graduate 3+ track.

ARC 511 HISTORY AND THEORY SEMINAR:
PRE-20TH CENTURY (Subtitle required). (3)

One of a series of graduate seminars devoted to investigations and analyses of pre-twentieth century architecture. Subtitle required. May be repeated to a total of 6 credit hours under different subtitles. Prereq: Junior or Senior standing with six credit hours of architecture history or art history at the 200 level or above, graduate standing, or consent of instructor.

ARC 512 HISTORY AND THEORY SEMINAR:
MODERN (Subtitle required). (3)

One of a series of graduate seminars devoted to investigations and analyses of modern architecture. Subtitle required. May be repeated to a total of 6 credit hours under different subtitles. Prereq: Junior or Senior standing with six credit hours of architecture history or art history at the 200 level or above, graduate standing, or consent of instructor.

ARC 513 HISTORY AND THEORY SEMINAR:
CONTEMPORARY (Subtitle required). (3)

One of a series of graduate seminars devoted to investigations and analyses of contemporary architecture. Subtitle required. May be repeated to a total of 6 credit hours under different subtitles. Prereq: Junior or Senior standing with six credit hours of architecture history or art history at the 200 level or above, graduate standing, or consent of instructor.

ARC 514 HISTORY AND THEORY SEMINAR:
THEORY AND CRITICISM (Subtitle required). (3)

One of a series of graduate seminars devoted to investigations and analyses of architectural theory and criticism. Subtitle required. May be repeated to a total of 6 credit hours under different subtitles. Prereq: Junior or Senior standing with six credit hours of architecture history or art history at the 200 level or above, graduate standing, or consent of instructor.

ARC 515 HISTORY AND THEORY SEMINAR:

URBAN FORMS (Subtitle required). (3)

One of a series of graduate seminars devoted to investigations and analyses of urban forms. Subtitle required. May be repeated to a total of 6 credit hours under different subtitles. Prereq: Junior or Senior standing with six credit hours of architecture history or art history at the 200 level or above, graduate standing, or consent of instructor.

ARC 533 STRUCTURAL DESIGN AND ANALYSIS II. (3)

An exploration of structural concepts for the materials of steel and wood, including considerations of load and resistance as factors in architectural design. Prereq: ARC 434.

ARC 534 ADVANCED STUDIES
IN STRUCTURAL SYSTEMS. (3)

An exploration of structural concepts relating to construction with the materials concrete and masonry, including discussion of stress and load as considerations in architectural design. Prereq: ARC 533.

#ARC 550 ACCELERATED DESIGN I. (9)

Accelerated Design I: immersion through design in the comprehensive elements that order architecture with emphasis on integrative strategies. Prereq: Admission to the UK School of Architecture Graduate 3+ track.

#ARC 551 ACCELERATED DESIGN II. (9)

Accelerated Design II: an immersion in the art and science of architectural design with emphasis on integrative strategies. Prereq: Admission to the UK School of Architecture Graduate 3+ track.

ARC 584 DESIGN OF TIMBER AND
MASONRY STRUCTURES. (3)

Current and historic design methods of buildings and their components using wood, wood products, bricks, and concrete blocks. Prereq: Courses in steel and reinforced concrete design at the senior level, or consent of instructor. (Same as CE 584.)

ARC 599 TOPICS IN ARCHITECTURE. (3)

This course number is to allow for new and experimental classes to be introduced into the architectural curriculum on an ad hoc basis. The course, if adopted on a permanent basis, will be formally proposed for addition to the College curriculum and assigned a new, permanent number. May be repeated to a maximum of six credits under different subtitles. Prereq: TBA.

ARC 631 BUILDING SYSTEMS INTEGRATION. (3)

Graduate level study of the art and science of building design with emphasis given to integrative strategies for developing a comprehensive, multi-systemic, architectural project. Paired with: ARC 750.

ARC 632 SPECIAL TOPICS
IN ENVIRONMENTAL CONTROLS. (3)

Advanced studies in human environmental design. Topics for research and development will include sustainability, energy, infrastructure, sanitation and water, lighting, and acoustics. Subtitle required. Prereq: ARC 332 and ARC 333.

ARC 634 ARCHITECTURAL DETAILING. (3)

A study of the art and technique of complete building design through detail development. Prereq: Completion of all technical requirements for BA in Architecture or equivalent and admission to the Master of Architecture program.

ARC 641 PROFESSIONAL PRACTICE. (3)

An exploration of professional and ethical responsibilities of the architect as they pertain to the procedural matters of practice and management. Prereq: Admission to the M.Arch. program.

ARC 642 PROFESSIONAL INTERNSHIP. (3)

A graduate-level summer internship with a professional architectural firm in which the student, along with a faculty advisor, will determine specific experiential and educational goals to be met. Laboratory: hours to be agreed upon with selected firm (apx. 10-15 hrs/wk for duration of internship). Prereq: Admission to the M.Arch. program.

ARC 658 DESIGN STUDIO VIII. (6)

This graduate level studio explores various design topics including building technology, furniture design, digital visualization, historic preservation, and human settlement. Studio: 12 hours per week. Prereq: ARC 457 with a grade of C or better.

ARC 659 DESIGN STUDIO IX. (6)

This graduate level studio explores various design topics including building technology, furniture design, digital visualization, historic preservation, and human settlement. Studio: 12 hours per week. Prereq: ARC 658 with a grade of C or better.

ARC 699 TOPICS IN ARCHITECTURE. (3)

This course number is to allow for new and experimental classes to be introduced into the architectural curriculum on an ad hoc basis. The course, if adopted on a permanent basis, will be formally proposed for addition to the College curriculum and assigned a new, permanent number. May be repeated to a maximum of six credits under different subtitles. Prereq: TBA.

ARC 707 DIGITAL MEDIA: HISTORY AND THEORY. (3)

A graduate level seminar exploring the impact of digital media on visualization and the theoretical implications arising from its use as a means of visual expression. Laboratory: 6 hours per week. Prereq: ARC 406.

ARC 709 MASTER'S PROJECT
IN DIGITAL VISUALIZATION. (9)

A final, comprehensive project in the digital visualization concentration, which synthesizes conceptual and experiential knowledge into a cohesive presentation. Studio: 18 hours per week. Prereq: ARC 750 and all requisite courses for the Digital Visualization concentration.

ARC 719 MASTER'S PROJECT
IN HISTORY/THEORY/CRITICISM. (9)

A final, comprehensive project in the history, theory, and criticism concentration, which synthesizes conceptual and experiential knowledge into a cohesive presentation. Studio: 18 hours per week. Prereq: ARC 750 and all requisite courses for the History, Theory and Criticism concentration.

ARC 729 MASTER'S PROJECT
IN HISTORIC PRESERVATION. (9)

A final, comprehensive project in the historic preservation concentration, which synthesizes conceptual and experiential knowledge into a cohesive presentation. Studio: 18 hours per week. Prereq: ARC 750 and all requisite courses for the Historic Preservation concentration.

ARC 735 PROJECT DELIVERY. (3)

A study in the execution of an architectural design including contract documents, cost estimation, and construction management. Prereq: Completion of all technical requirements for BA in Architecture or equivalent and admission to the Master of Architecture program.

ARC 736 BUILDING CODES AND DESIGN. (3)

An analysis of content and format of current model building codes combined with discussion of the necessity for building codes, problems in interpretation and applications as well as legal aspects involved. Prereq: Completion of all technical requirements for BA in Architecture or equivalent and admission to the Master of Architecture program.

ARC 738 CONSTRUCTION SPECIFICATIONS. (3)

A study in defining the quality of materials used in architectural design. Prereq: Admission to the Master of Architecture program.

ARC 743 ADVANCED PROFESSIONAL PRACTICE. (3)

A continuation of concepts introduced in ARC 641, Professional Practice, with an emphasis in issues relating to the legal, business, and organizational considerations of architectural practice as well as investigations into advocacy and the public and private leadership roles of the architect. Prereq: ARC 641.

ARC 748 MASTER'S PROJECT RESEARCH. (0)

Half-time to full-time work on Master's Project. May be repeated a maximum of six times. Prereq: All course work toward the degree must be completed.

ARC 750 DESIGN STUDIO X. (6)

Utilizing given site and program requirements, graduate students explore design issues comprehensively by producing a developed and detailed building design. Students will engage in structural design, environmental systems, life-safety and post-design assessments as required to meet the most current NAAB standards for a comprehensive studio. Studio: 12 hours per week. Prereq: ARC 659.

ARC 759 MASTER'S PROJECT
IN BUILDING DESIGN. (9)

A final, comprehensive project in the building technology and tectonics concentration, which synthesizes conceptual and experiential knowledge into a cohesive presentation. Studio: 18 hours per week. Prereq: ARC 750 and all requisite courses for the Building Design concentration.

ARC 761 SPECIAL PROBLEMS IN TOWN DESIGN. (3)

Students explore various topics related to the theory and practice of existing, emerging and new strategies for city and town development, revitalization, and long-term sustainability. Subtitle required. Prereq: Admission to the Master of Architecture program.

ARC 779 MASTER'S PROJECT IN TOWN DESIGN. (9)

A final, comprehensive project in the town design concentration, which synthesizes conceptual and experiential knowledge into a cohesive presentation. Studio: 18 hours per week. Prereq: ARC 750 and all requisite courses for the Town Design concentration.

ARC 799 TOPICS IN ARCHITECTURE. (3)

This course number is to allow for new and experimental classes to be introduced into the architectural curriculum on an ad hoc basis. The course, if adopted on a permanent basis, will be formally proposed for addition to the College curriculum and assigned a new, permanent number. May be repeated to a maximum of six credits under different subtitles. Prereq: TBA.

ARC 820 STUDIES IN HISTORY AND THEORY
OF ARCHITECTURE I: THEORIES. (3)

A series of seminars devoted to investigations of theories of architecture. Prereq: ARC 324.

ARC 821 STUDIES IN HISTORY AND THEORY
OF ARCHITECTURE II: URBAN FORM. (3)

A series of seminars devoted to investigations of topics in urban forms. Prereq: ARC 325.

ARC 822 STUDIES IN HISTORY AND THEORY
OF ARCHITECTURE III: TECHNIQUES. (3)

A series of seminars devoted to investigations of the means by which architecture is made. Prereq: ARC 324.

ARC 825 DRAWING STUDIO I. (1)

Focuses on the rigors of observational drawing. Structure, contour, line, and color are explored through study of the human body with attention to their application to the architectural experience. Studio, three hours per week. Prereq: Admission to the College.

ARC 826 DRAWING STUDIO II. (1)

A continuation of Drawing Studio I with further development of the themes of two-dimensional representation integral to the architectural experience. Studio, three hours per week. Prereq: ARC 825.

ARC 827 RE-PRESENTATION. (2)

A review of the 20th century tectonic themes through readings and visual analyses and an interpretation and re-presentation of these themes looking toward new plastic expressions. Prereq: ARC 860.

ARC 828 COMPUTERS AND ARCHITECTURE. (3)

Introduces computers with an emphasis on the exploration of their applications in architecture. Students will be exposed to the creative potential of computers in design as well as to their analytic capabilities. Lecture, two hours; laboratory, three hours per week. Prereq: Restricted to Architecture and/or Landscape Architecture students only.

ARC 829 MATERIALS AND METHODS OF CONSTRUCTION. (3)

Introduces the art and technics of building, with attention to their influence on the formal language of architecture. Considerations of the properties of materials and methods of construction through analyses of selected works, lectures, and tours of construction sites.

ARC 830 STRUCTURAL DESIGN AND ANALYSIS I. (3)

Conception of building forms and behaviors as total structural systems and major subsystems. The use of mathematics and physics to determine forces, stresses, and deformations in structural systems. Prereq: MA 109 or 123, MA 112 and PHY 201 or their equivalents.

ARC 831 STRUCTURAL DESIGN AND ANALYSIS II. (3)

A continuation of ARC 830 with an introduction to computer-aided analysis. Prereq: ARC 828 and ARC 830.

ARC 832 STRUCTURAL DESIGN AND ANALYSIS III. (3)

Design of steel structures and timber structures. Prereq: ARC 831.

ARC 833 STRUCTURAL DESIGN AND ANALYSIS IV. (3)

Design of reinforced concrete structures, masonry structures, and foundations. Prereq: ARC 832 or consent of instructor.

ARC 834 ENVIRONMENTAL CONTROLS I. (3)

Introduces concepts of the luminous, thermal, and acoustical environment and the mechanical and electrical systems of buildings. Prereq: PHY 203.

ARC 835 ENVIRONMENTAL CONTROLS II. (3)

A continuation of ARC 834. Prereq: ARC 834.

ARC 836 BUILDING SYSTEMS INTEGRATION. (3)

A continuation of ARC 829, with an emphasis on the integration of materials, structural systems, and environmental controls. Detailed investigations of the interpretation and employment of materials and systems of construction, with attention to the manner in which they order architecture. Prereq: ARC 829 and ARC 835; coreq: ARC 833.

ARC 850 PROFESSIONAL PRACTICE. (3)

Professional and ethical responsibility to profession and community; procedural matters pertaining to practice and management.

ARC 860 TECHNICS AND KINEMATICS I. (2)

Full-scale, three-dimensional construction, investigations of two-dimensional expression, analysis of texts, and writing as the means to explore theoretical constructs. Lecture, one hour; studio, two hours per week. Prereq: Admission to the College.

ARC 861 BASIC ARCHITECTURAL DESIGN I. (4)

Exploration of varieties of architectural experiences through tectonics and individual experimentation. Studio, eight hours per week. Prereq: Admission to the College of Architecture.

ARC 862 BASIC ARCHITECTURAL DESIGN II. (4)

A continuation of Basic Architectural Design I with further exploration of tectonics and experimentation as vehicles for the creation of architectural experiences. Studio, eight hours per week. Prereq: ARC 861 with at least a grade of C.

**ARC 863 ARCHITECTURAL DESIGN
STUDIO I: MODERN SPACE. (6)**

Offers the student an understanding of architectural language based on the new hypotheses about space proposed by Cubism and Neoplasticism. Projects explore their aesthetic and poetic possibilities, with an emphasis on coherence in space, structure, and program. Studio, twelve hours per week. Prereq: ARC 862 with at least a grade of C.

**ARC 864 ARCHITECTURAL DESIGN STUDIO II:
SINGLE AND MULTIPLE OBJECTS. (6)**

Extends the consideration of the issues related to the isolated object to that object upon its multiplication, introduces the issues of site and context, and focuses attention on strategies to obtain thematic unity in a manner that enables the student to develop an architectural language. Studio, twelve hours per week. Prereq: ARC 863 with at least a grade of C.

**ARC 865 ARCHITECTURAL DESIGN STUDIO III:
CONTEXT. (6)**

Emphasizes the problems of site and context and the way they influence the specificity of the object as well as the programmatic strategies. Studio, 12 hours per week. Prereq: ARC 864 with at least a grade of C.

**ARC 866 ARCHITECTURAL DESIGN STUDIO IV:
TRANSFORMATION AT THE LARGE SCALE. (6)**

Explores the relationship between one type of unit and another, between a type of unit and a series, between the aggregation of a series and the structural integrity and unity of a building, and between a building's image, scale, and context. Studio, 12 hours per week. Prereq: ARC 865 with at least a grade of C.

**ARC 867 ARCHITECTURAL DESIGN STUDIO V:
COMPLEX PROGRAM IN COMPLEX CONTEXT. (6)**

Explores the dialogue between the functional requirements of a complex program and its context through a consideration of the program and the constraints of the site and a detailed development of a portion of the project. Studio, twelve hours per week. Prereq: ARC 866 with at least a grade of C.

**ARC 868 ARCHITECTURAL DESIGN STUDIO VI:
A PIECE OF THE CITY. (6)**

Confronts the problem of the design of public space in the urban and/or suburban fabric of the city and explores the transformation of a fragment of the city through a socially responsive project. Studio, twelve hours per week. Prereq: ARC 867 with at least a grade of C.

**ARC 869 ARCHITECTURAL DESIGN
STUDIO VII: READING THE OBJECT. (6)**

Presents the theme of an object with restrained scale in order to permit the evaluation and refinement of the knowledge, methods of design, and skill at the student's disposal after four years of study. Studio, twelve hours per week. Prereq: ARC 868 with at least a grade of C.

**ARC 870 ARCHITECTURAL DESIGN
STUDIO VIII: RECAPITULATION. (6)**

A continuation of the evaluation and refinement of knowledge, methods of design, and skills, which was begun in ARC 869 with the opportunity for independent investigation. Studio, twelve hours per week. Prereq: ARC 869 with at least a grade of C.

ARC 899 THESIS RESEARCH. (3)

Supervised investigation which is intended to identify the salient issues which will be addressed in the thesis and to provide a rationale for the student's approach to these issues. Prereq: ARC 868 with at least a grade of C and approval of the faculty advisor for the thesis.

ARC 901 ARCHITECTURAL DESIGN THESIS (6)

Supervised individual exploration of an architectural problem which permits the student to demonstrate his competence as a designer of buildings and to formalize a coherent personal view of architecture. Studio, twelve hours per week. Prereq: ARC 869 and ARC 899 with at least grades of C.

ARC 912 INDEPENDENT STUDY. (3)

Supervised, independent investigations of selected topics in architecture. May be repeated to a maximum of nine credits when topics differ sufficiently. Prereq: Written consent of instructor.

**ARC 963 SELECTED TOPICS
IN ARCHITECTURE (Subtitle required). (3)**

Seminars and workshops for investigations of selected topics in architecture. May be repeated to a maximum of nine credits when topics differ sufficiently. Prereq: Consent of instructor.