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@UK Campus Recreation and Wellness

Intramural 3 on 3 Basketball Tournament (Revised 8/16/19)

GENERAL INFORMATION

1. All participants must register at <https://recwellservices.uky.edu/>
2. Click on IMLeagues, Login with your UK Link Blue account and Register
3. Electronically sign the online waiver and pass the participant quiz

Participation in ALL Intramural Events Require:

1. Valid UK or BCTC student, faculty or staff ID required for all contests to participate
2. Jewelry is NOT permitted
3. No hats, skull caps, bandanas, or other headgear. Terry-cloth headband without exposed knots
4. Review specific sport rules for additional attire restrictions

BCTC student/faculty/staff must pay the "Recreation Fee" before access to IMLeagues.com or participation

1. Information about "Recreation Fee" <http://www.uky.edu/plusaccount/uk-estore-information>
2. Pay "Recreation Fee" at <https://iweb.uky.edu/ukestore/> and retain your electronic receipt
3. Email the Intramural Director, Natosha Harris at neharris1@uky.edu and provide an email address
4. Provide an email address you'd like to use to log into your IMLeagues.com account

These groups must send an email neharris1@uky.edu to have an account created for participation:

1. Religious Advisors
2. Spouses of current UK student/faculty/staff can only play on Co-Rec teams

10-minute Rule/Defaults/Forfeits/Inclement Weather:

1. **10-minute rule applies to various sports:**
 - a. At game time, if a team is not prepared to play that team will have 10 minutes to become ready
 - b. To win by forfeit, minimum number to play must be present and signed in with Intramural staff
 - c. If a double forfeit occurs, both teams will receive a forfeit and no team will advance
2. **Defaults vary depending on tournament design**
 - a. Loss by default will not be counted as a forfeit, nor affect your sportsmanship rating
 - b. Two (2) defaults result in a forfeit or are the same as a forfeit
 - c. Submit Default for your game via IMLeagues.com by completing the "Default" link by 5pm the day of your scheduled game time: <https://forms.gle/4o2CNxRGh2uqrVW>
 - d. Failure to submit your default before designated time will result in a forfeit and \$20 forfeit fee will be assessed to your team captain, Greek Chair or Residential Chair.
3. **Forfeits applies to various team sports and tournaments:**
 - a. Team captain, Greek chair or Residential chair **assumes responsibility for that team**
 - b. **Captain or Chair is suspended and responsible for paying the \$20 forfeit fee**
 - c. **Captain or Chair MUST pay forfeit fee PRIOR TO next scheduled game**
 - d. Review our [Wildcard Player Participation Policy](#) to assist team to avoid forfeits
 - e. **Forfeit Fees CAN BE PAID ONLINE at:**
<https://recwellservices.uky.edu/Program/GetProducts?classification=00000000-0000-0000-0000-000000026001>
4. **Inclement weather decisions will be made no later than 3pm on game day**

ROSTERS

- Five (5) player limit for Men's, Women's, and Co-Rec teams.
- Players may play for ONLY ONE single sex team whether Greek or Independent.
- Players may, however, play for ONE Co-Rec team and ONE single sex team.
- Players are not officially on a team until they have shown their ID to check in or for on-site registration signed a waiver. Once a player has played for a team that is the team, he or she shall be on for the remainder of the league or tournament.
- To be eligible for the playoffs, a player must play in at least one regular season game.
- In the playoffs, rosters shall be frozen to include only those players who played in at least one regular season game. No additions shall be made during the playoffs.
- Teams may add players through the final game of the regular season or until their team limit has been reached whichever comes first. Once the roster limit is reached the roster is frozen.

PLAYERS

MEN'S AND WOMEN'S TEAMS

- The maximum number of players on the court at one time is three (3).
- A team must have a minimum of two (2) players to start the game.
- Once started, the game may continue with no less than two (2) players if the team has a chance to win.

CO-REC TEAMS

- The maximum number of players on the field is three (3) (2 men and 1 woman or 1 man and 2 women).
- A team must have a minimum of two (2) players to start the game
- Once started, the game may continue with no less than two (2) players if the team has a chance to win.

LEAGUE OR TOURNAMENT PLAY

- For pool play, each team will be scheduled for three (3) or four (4) regular season games.
- The first (1st) game to be cancelled due to inclement weather, facility issues, closing of the university, etc. will be moved to the end of the season, remaining games will not be rescheduled
- Once pool play has ended, a single elimination playoffs will begin. Each team is guaranteed one playoff game.

GAME TIME AND LENGTH

- Playing time consists of a game played to 21 points or 20 minutes.
- The 20 minutes will be split into two, 10-minute halves with a 2-minute halftime.

EQUIPMENT (Athletic apparel must be worn by all participants)

- Athletic shoes with rubber soles must always be worn (Cannot play barefoot or with open toe shoes)
- The following equipment shall be considered Illegal:
 - Headgear containing any hard, unyielding, or stiff material, including billed hats.
 - **Jewelry of any kind including earrings, finger rings, wedding rings, necklaces, watches, etc.**
 - Pads or braces worn above the waist.
 - Shirts or jerseys, which do not remain, tucked in.
 - Hard leg and knee braces which are not covered.

BEGINNING A GAME

- Each game shall begin with a captain's meeting and a coin toss.
- The visiting team captain shall call the toss.
- The winner of the coin toss shall receive the option of:
 - Becoming the offense
 - Becoming the defense
- The first possession of the game shall begin at the top of the 3-point arc.

GAMEPLAY

- Half-court game played by two teams of three players.
- Games are self-officiated. The Intramural Supervisor will serve as administrators for the game. They will not call fouls or violations unless there is excessive contact. The penalty will be one (1) free throw for the offended team and the ball awarded for a throw-in. Intramural Supervisors may remove a player from a contest without warning if the player's behavior is inappropriate.
- There are NO team timeouts. For injuries and special circumstances, the supervisor will call the only time-outs.
- Substitutions may be made after a basket or any stoppage in play.
- After a basket, out-of-bounds, violation or foul, the offense must "check" the ball at the top of the 3-point arc before play resumes and the ball must be passed to start play. There are no free throws.

OVERTIME

- If the score is tied at the end of regulation (20 minutes), there will be a one (1) minute period of overtime. A team must win by two points.
- If the score is still tied at the end of the overtime period of (1) minute, then sudden death will be played. The first to score wins.

SCORING

- If there is a definite winner at the end of regulation time (20 minutes), the game will end. There is no required point differential.
- Points will be awarded as follows:
 - 1 point for a made field goal inside the 3-point arc
 - 2 points for a made field goal outside the 3-point arc
- Dunking is permitted, provided that a player does not hang from the rim or snap the rim unnecessarily. Unless a player is hanging on the rim to avoid landing on another player, a technical foul will be administered. Dunking is NOT permitted during any intermission of any Intramural competition or before or after scheduled games.
- Do not hang from the rims or nets. Do not put yourself, your team, the official or other IM staff in the position of dealing with players grabbing, etc. the rims or nets.

SPECIAL CO-REC RULES

PLAYERS

- Maximum number of players on a roster is five (5)
- Maximum number of players on the court is three (3) (1 male and 2 females or 2 males and 1 female)
- Three (3) players are required to start a game (1 male and 2 females or 2 males and 1 female)
- A game may continue with no less than two (2) players if that team still has a chance to win and

SCORING

- All male baskets made in a game will count as follows:
 - Any basket made inside of the 3-point arc will count as one (1) point.
 - Any basket made outside of the 3-point arc will count as two (2) points.
- All female baskets made in a game will count as follows:
 - Any basket made inside of the 3-point arc will count as two (2) points.
 - Any basket made outside of the 3-point arc will count as three (3) points

UNSPORTSMANLIKE CONDUCT

- **Unsportsmanlike Conduct or fighting will not be tolerated!**
- **A team representative is a participant, player, non-player, captain, coach, manager, spectator or anyone representing a team.**
- **Unsportsmanlike Conduct includes behavior, language and actions that are a violation of the University of Kentucky Student Code of Conduct.**
- Unsportsmanlike Conduct includes behavior, language, action and contact towards a team representative, ref/official, Intramural Staff or Campus Recreation and Wellness staff
- Unsportsmanlike Conduct that is but not limited to:
 - Arguing a call
 - Behavior, language, action that is abusive, demeaning, insulting, disruptive, threatening
 - Contact that is excessive or unnecessary and contact that is persistent, severe, extreme, vulgar, violent or flagrant in nature
- A team representative will be disqualified from the game, ejected from participation, shall leave the facility and may be subjected to expulsion from further Campus Recreation and Wellness events or programs
- Teams must get a 3.0 sportsmanship rating in knockout rounds or maintain a 3.0 sportsmanship rating average to advance to playoffs. In playoffs, if a team receives a 2,1, 0 sportsmanship rating that team cannot advance in playoffs.
- **Two (2) unsportsmanlike conduct penalties against a player constitutes an automatic ejection.**
- **Four (4) conduct unsportsmanlike penalties against a team or four of any kind will forfeit the contest.**
- **Six (6) conduct unsportsmanlike penalties against a team during the season will forfeit the team's remaining schedule**
- Game (s) may be forfeited at the discretion of the ref/official, Intramural Staff or Campus Recreation and Wellness staff

CONDUCT (All team representatives are expected to display good sportsmanship)

- Any team representative ejected from a game for any reason shall be suspended from **ALL** Intramural play until they contact the Intramural Director.
- It is the responsibility of the team representative to setup an appointment with the Intramural Ejection Board by emailing the Intramural Director at neharris1@uky.edu
- If players are found to be participating before being reinstated, they will be suspended from all Intramural activity for the remainder of the semester. A team for which an ineligible player participated will forfeit all games.

PROTESTS

- There will be no protest involving official's judgment in games that are officiated by the Intramural Staff.
- Protests of rule interpretation must be made before the start of the next dead ball situation.
 - To protest, the protesting team must begin the process immediately following the event in question. The supervisor's decision is final.
 - Protests can be made without team time-outs. A rejected protest in this case will result in an unsportsmanlike conduct penalty on the team captain.
- In non-officiated games, any and all disagreements between teams must be settled by the players. Disagreements not resolved within reason or in a timely manner, Intramural Staff will intervene and decide to resolve the disagreement and their decision is final.
- Eligibility protests are permitted. They must be filed in writing by noon the following business day.
- All eligibility protest must be emailed to the Intramural Director, neharris1@uky.edu or turned into the IM Office, room 172-B of the Johnson Center.