Intramural Cornhole Doubles Rules (Revised 09/14/2020)

GENERAL INFORMATION
1. All participants must register at https://recwellservices.uky.edu/
2. Click on IMLeagues, Login with your UK Link Blue account and Register
3. Electronically sign the online waiver and pass the participant quiz

Participation in ALL Intramural Events Require:
- Valid UK or BCTC student, faculty or staff ID required for all contests to participate
- Jewelry is NOT permitted
- No hats, skull caps, bandanas, or other headgear. Terry-cloth headband without exposed knots
- Review specific sport rules for additional attire restrictions

BCTC student/faculty/staff must pay the “Recreation Fee” before access to IMLeagues.com or participation
1. Information about “Recreation Fee” http://www.uky.edu/plusaccount/uk-estore-information
2. Pay “Recreation Fee” at https://iweb.uky.edu/ukestore/ and retain your electronical receipt
3. Email the Intramural Director, Natosha Harris at neharris1@uky.edu and provide an email address
4. Provide an email address you’d like to use to log into your IMLeagues.com account

These groups must send an email neharris1@uky.edu to have an account created for participation:
1. Religious Advisors
2. Spouses of current UK student/faculty/staff can only play on Co-Rec teams

10-minute Rule/Defaults/Forfeits/Inclement Weather:
1. 10-minute rule applies to various sports:
   a. At game time, if a team is not prepared to play that team will have 10 minutes to become ready
   b. To win by forfeit, minimum number to play must be present and signed in with Intramural staff
   c. If a double forfeit occurs, both teams will receive a forfeit and no team will advance
2. Defaults vary depending on tournament design
   a. Loss by default will not be counted as a forfeit, nor affect your sportsmanship rating
   b. Two (2) defaults result in a forfeit or are the same as a forfeit
   c. Submit Default for your game via IMLeagues.com by completing the “Default” link by 5pm the day of your scheduled game time: https://uky.az1.qualtrics.com/jfe/form/SV_8iyhCrSvwZadOZL
   d. Failure to submit your default before designated time will result in a forfeit and $20 forfeit fee will be assessed to your team captain, Greek Chair or Residential Chair.
3. Forfeits applies to various team sports and tournaments:
   a. Team captain, Greek chair or Residential chair assumes responsibility for that team
   b. Captain or Chair is suspended and responsible for paying the $20 forfeit fee
   c. Captain or Chair MUST pay forfeit fee PRIOR TO next scheduled game
   d. Review our Wildcard Player Participation Policy to assist team to avoid forfeits
   e. Forfeit Fees CAN BE PAID ONLINE at: https://recwellservices.uky.edu/Program/GetProducts?classification=00000000-0000-0000-0000-000000026001
4. Inclement weather decisions will be made no later than 3pm on game day
### Intramural Sport Program COVID-19 Guidelines for Individual (s)/Participant (s): Minimize Risks

<table>
<thead>
<tr>
<th>Individual/Participants Do’s Summary</th>
<th>Individual/Participants Don’ts Summary</th>
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<tbody>
<tr>
<td>Complete UK’s daily 4.0 self-assessment if symptomatic/sick stay home</td>
<td>If symptomatic/sick stay home</td>
</tr>
<tr>
<td>Wear face coverings/masks entering or exiting facility and when waiting to compete/participate</td>
<td>Not wear a face covering/mask or wear a plastic face shield covering because it increases the risk of injury to participant</td>
</tr>
<tr>
<td>Follow and maintain 6 feet social/physical distancing</td>
<td>Not follow or maintain 6 feet social/physical distancing</td>
</tr>
<tr>
<td>Avoid touching your eyes, nose, mouth with unwashed hands</td>
<td>Touch eyes, nose, and mouth with unwashed hands and give high fives, handshakes, fist bumps or hugs</td>
</tr>
<tr>
<td>Cover your nose &amp; mouth by using a tissue or inside of your elbow; sanitize hands immediately</td>
<td>Touch or remove university property, sports equipment, disinfecting equipment or items necessary for intramural staff to perform work duties</td>
</tr>
<tr>
<td>Follow posted signs and sanitize hands</td>
<td>Not follow signs and not sanitize hands</td>
</tr>
<tr>
<td>Follow guidelines, policies and rules associated with the Intramural Sports Program and UK’s Code of Student Conduct</td>
<td>Not follow guidelines, policies and rules associated with the Intramural Sports Program and UK’s Code of Student Conduct</td>
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### Intramural Sport Program COVID-19 Guidelines for Spectator(s)/Participant(s): Minimize Risks

<table>
<thead>
<tr>
<th>Intramural Spectator (s)/Non-Participant Summary</th>
<th>Intramural Staff Summary</th>
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<tbody>
<tr>
<td>Spectator (s)/non-participant (s) is a non-player, captain, coach, manager, spectator or anyone representing a participant (s)</td>
<td>Complete their UK daily 4.0 self assessment before arriving to work and complete daily symptom checks before working</td>
</tr>
<tr>
<td>All spectator (s)/non-participant (s) will wear masks</td>
<td>Wear face coverings/masks</td>
</tr>
<tr>
<td>Follow and maintain 6 feet of social/physical distancing</td>
<td>Sanitize hands before and after performing work duties</td>
</tr>
<tr>
<td>Cover your nose &amp; mouth by using a tissue or inside of your elbow; sanitize hands immediately</td>
<td>Clean &amp; Disinfectant frequently touched surfaces and equipment in between uses and activities</td>
</tr>
<tr>
<td>Spectators/non-participants will not be in groups more than ten (10) people. Indoors spaces will not allow spectators if social/physical distancing cannot be accomplished</td>
<td>Ensure guidelines are followed (masks &amp; 6 feet), control the environment based on what is best for program operation and facility capacity</td>
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</tbody>
</table>

### ROSTERS
- Registration for the Cornhole Singles tournament will be through IMLeagues.
- There are ONLY TWO players per team.
- Players can only register for ONE team.

### EQUIPMENT
- UK Intramural Sports will provide Cornhole equipment
  - You may NOT use your own bags.
- Athletic apparel must always be worn.
- Tennis shoes must be worn, no barefoot, five-finger shoes, or open toe shoes.

### LEAGUE OR TOURNAMENT PLAY
- Tournament style will depend on the number of participants.
- The bracket will be created after the registration period has ended.

### GAME TIME AND LENGTH
- Play is governed by American Cornhole Association rules with Intramural Sports modifications.
- Boards will be placed 27 feet apart from the end of each board.
  - Distance of the boards can be modified, by the Intramural Staff, for the competition level of the competitors
- A coin toss will determine which player gets the choice of first toss or side to stand on.
GAME TIME AND LENGTH (Continued)

- No player may pass the front of the board with any part of their feet while attempting to throw. They can stand as far back as they would like.
- **PLAYERS ARE NOT PERMITTED TO STAND ON THE BOARD AT ANY TIME!**
- Each half of a player will throw four bags per half inning. An inning consists of both pairs throwing four bags each.
- Each player will have four bags to try and toss into the hole in the board across from them. Players will alternate throwing of each bag during a half inning.
- The player who scores the most points during a half inning will start first the next inning.
- If someone goes out of turn, the bag will simply be returned to the thrower and the correct order will continue.

SCORING

- **One game will be played to 21 points.** The first team to reach 21 or exceed 21 after a half inning will win that game. Teams do not have to score 21 exactly or will not have to return to a set score for going over 21 points. (No BUST) In the case of a tie, where both teams reach 21 during the same half inning, each team will continue until one side outscores the other during a half inning. The player that outscores the other during that half inning will win that game.
- Scoring will be as follows:
  - **One-point** for successfully landing a bag on top of the board without any portion of it touching the ground.
  - **One-point** for a bag that is hanging into the hole
  - **Three-points** for successfully landing a bag inside the hole in the board. (Note: the bag must full go through the hole)
  - Players will add up the difference in the scores of both throwers and the player with the most points will retain those points.
    - For instance, Thrower A lands two bags on the board, one in the hole and misses the board on the fourth toss. They have accumulated 5 points. Thrower B lands two bags in the hole, one on the board and misses the last one. They have accumulated 7 points. Thrower B wins that half inning but only receives 2 points for the half inning since Thrower A covered 5 of his points.

UNSPORTSMANLIKE CONDUCT

- Unsportsmanlike Conduct or fighting will not be tolerated!
- A team representative is a participant, player, non-player, captain, coach, manager, spectator or anyone representing a team.
- Unsportsmanlike Conduct includes behavior, language and actions that are a violation of the University of Kentucky Student Code of Conduct.
- Unsportsmanlike Conduct includes behavior, language, action and contact towards a team representative, ref/official, Intramural Staff or Campus Recreation and Wellness staff
- Unsportsmanlike Conduct that is but not limited to:
  - Arguing a call
  - Behavior, language, action that is abusive, demeaning, insulting, disruptive, threatening
  - Contact that is excessive or unnecessary and contact that is persistent, severe, extreme, vulgar, violent or flagrant in nature
- A team representative will be disqualified from the game, ejected from participation, shall leave the facility and may be subjected to expulsion from further Campus Recreation and Wellness events or programs
- Teams must get a 3.0 sportsmanship rating in knockout rounds or maintain a 3.0 sportsmanship rating average to advance to playoffs. In playoffs, if a team receives a 2.1, 0 sportsmanship rating that team cannot advance in playoffs.
UNSPORTSMANLIKE CONDUCT  (Continued)
  o Two (2) unsportsmanlike conduct penalties against a player constitutes an automatic ejection.
  o Four (4) conduct unsportsmanlike penalties against a team or four of any kind will forfeit the contest.
  o Six (6) conduct unsportsmanlike penalties against a team during the season will forfeit the team’s remaining schedule

● Game(s) may be forfeited at the discretion of the ref/official, Intramural Staff or Campus Recreation and Wellness staff

CONDUCT (All team representatives are expected to display good sportsmanship)
  ● Any team representative ejected from a game for any reason shall be suspended from ALL Intramural play until they contact the Intramural Director.
  ● It is the responsibility of the team representative to setup an appointment with the Intramural Ejection Board by emailing the Intramural Director at neharris1@uky.edu
  ● If players are found to be participating before being reinstated, they will be suspended from all Intramural activity for the remainder of the semester. A team for which an ineligible player participated will forfeit all games.

PROTESTS
  ● There will be no protest involving official’s judgment in games that are officiated by the Intramural Staff.
  ● Protests of rule interpretation must be made before the start of the next dead ball situation.
    o To protest, the protesting team must begin the process immediately following the event in question. The supervisor’s decision is final.
    o Protests can be made without team time-outs. A rejected protest in this case will result in an unsportsmanlike conduct penalty on the team captain.
  ● In non-officiated games, any and all disagreements between teams must be settled by the players. Disagreements not resolved within reason or in a timely manner, Intramural Staff will intervene and decide to resolve the disagreement and their decision is final.

  ● Eligibility protests are permitted. They must be filed in writing by noon the following business day.
  ● All eligibility protest must be emailed to the Intramural Director, neharris1@uky.edu or turned into the IM Office, room 172-B of the Johnson Center.